Module 3: **Project design 1**

Theme	Subject	Hours	Teacher
Basic concepts	Development approach, definitions; project, programmes, types of projects, main actors of development processes.	3	Viezzoli / Ponti
Project Cycle Management	Introduction to PCM: life cycle of a project	13	
	Identification, programming , financing, implementation, M&E : overview		
	Identification: context analysis, main actors, problems, results/objectives		
	the theory of change		
	Swot analysis		
	Problems tree/results tree		
	Stakeholder analysis		
	The results based approach		
	Formulation: Baseline survey, feasibility study, log frame and financial plan, M&E plan		
	Strategy of the intervention: results chain/indicators		
	Examples and exercise: a draft project form	2	
Project indicators	Elaboration of Indicators	8	
	Logframe matrix/toc matrix (intervention strategy)		
	Monitoring matrix		
	Examples and exercises: matrixes	2	
Module conclusion	Evaluation and feed-back	2	
	Total Hours	**30**	
	Standard teaching	*24*	
	Seminar	*0*	
	Workshop	*4*	